After long searching of the right VRML plugin I'm using Flux Player to view 3D scenes. Sadly it runs only under Windows.

My creations:

Moebius Battle

MultiDiary3D - very early version of a database oriented system that uses dynamic construction of the 3D scene for its user interface. It was heavily inspired by the project SkyBoard
(
www.dzana.sk
).

Used technologies: X3D, ECMAScript, PHP

Related links:

http://www.web3d.org/x3d/
http://www.web3d.org/x3d/content/examples/Vrml2.0Sourcebook/